PHYSICAL REQUIREMENTS							
JOB TITLE: Parts Clerk							
MACHINES, TOOLS, EQUIPMENT, WORK Reports, work orders, office machines, ladder		s, light equipment, heavy equipment).					
	E.D.						
MATERIALS AND/OR PRODUCTS HANDLE Parts, anti-freeze, oil, hydraulic fluid, solvent,							
· · · · · · · · · · · · · · · · · · ·	WORK ENVIRONMEN	TT					
PRIMARY WORK SITE: (AMOUNT IN %)	WOTEN ATMOMMEN	<u> </u>					
PRIMARY WORK SITE: (AMOUNT IN %) INSIDE: 85%	OUTSIDE:	BOTH:					
TEMPERATURE FACTORS:							
( ✓ ) EXTREME COLD WITH ( ✓ ) EXTREME HEAT WITH ( ✓ ) EXTREME WET OR HUMID WITH	( ) OR WITHOUT ( ) OR WITHOUT ( ) OR WITHOUT	TEMPERATURE CHANGES TEMPERATURE CHANGES TEMPERATURE CHANGES					
NOISE FACTORS:							
SUFFICIENT NOIS	SE LEVELS WHICH INTERI						
( ) NOT A FACTOR	( ) CONTINUAL	( ✓ ) INTERMITTENT					
VIBRATION:	. <b>111 PR 03</b>	PLON OR GUACE					
	AIN FROM REPEATED MO						
( ) NOT A FACTOR	( ) CONTINUAL	(✓) INTERMITTENT					
HAZARDS: Heavy items, acids, solvent, anti	i-freeze, oil and fuel, cuts, an	nd abrasions					
AIR QUALITY FACTORS:		/ As a sama					
(✔) FUMES (✔) ODORS	(✔) DUSTS (✔) MISTS	( ✔) GASES ( ✔) POOR VENTILATION					
( ) NOT A FACTOR							
WORKING SURFACE:							
(✔) EVEN (✔) CARPETED	(✔) FLAT/HARD	( ✓ ) INCLINED/RAMPS ( ✓ ) CATWALKS, SCAFFOLDS					
(✓) UNEVEN (✓) STAIRS (✓) DRY (✓) WET	(✔) LADDERS (✔) GREASE	( ✓ ) CATWALKS, SCAFFOLDS ( ✓ ) DUST ( ✓ ) NATURALGROUND					
REALTIONSHIPS WITH CO-WORKERS:							
(✔) WORKS ALONE		( /) WITH DIRECTION					
(✔) WORKS WITH A GROUP		( /) WITHOUT DIRECTION					
(✔) WORKS WITH A SELECT TEAM							

MOBILITY FACTORS											
WALK:	25%	CLIMB:	10%	CRAWL:	5%	RUN:		<u> </u>			
	25%	7	25%		5%		5%				
STAND:	: H	SIT:		CROUCH:		KNEEL	P	RONE:			
SPECIFIC MOVEMENTS											
TRUNK:  ( F ) BEND ( F ) TWIST/ROTATE ( PUSH/PULL # OF LBS ( C ) CARRY # OF LBS 100 FOR A DISTANCE OF 100 FT +											
(F)CAR	ARMS:  ( F ) REACH ( F ) CARRY # OF LBS  ( C ) WORK WITH ARMS EXTENDED ( C ) ARMS BENT  ( F ) PUSH/PULL # OF LBS  ( C ) LIFT FROM FLOOR TO WAIST # OF LBS  ( C ) TWIST/ROTATE										
	( o ) FROM WAIST TO OVERHEAD # OF LBS 50 ( o ) HORIZONTALLY # OF LBS 25										
LEGS:  ( F ) LIFT # OF LBS  ( F ) PUSH/PULL # OF LBS  ( F ) PUSH/PULL # OF LBS							( C ) TWIST/ROTATE ( O ) FOOT CONTROL				
HANDS:  ( F ) GROSS DEXTERITY ( C ) FINGER DEXTERITY  ( F ) SPEED REQUIRED ( C ) BILATERAL COORDINATION  ( F ) EYE/HAND COORDINATION ( ✓ ) DOMINANCE ( C )						( F ) GRASP/MANIPULATE ( ) RT ( ) LT					
Physical recover head.	TS ON PHY	YSICAL REG are a must,	QUIREME eyesight,	NTS: two hands, two	legs, two	) feet, must	be able to bend,	, kneel, crouch and	i lift		